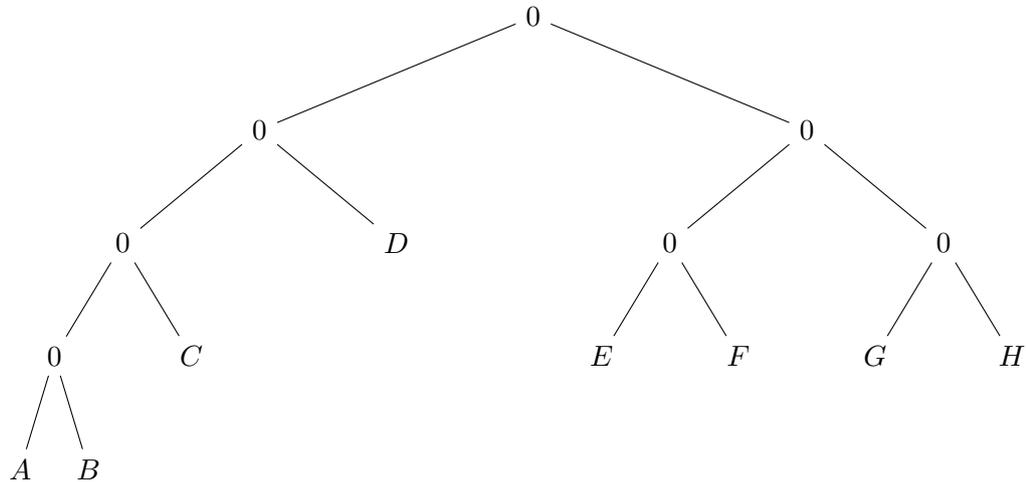


### Tutorial 3, Design and Analysis of Algorithms, 2021

1. Solve the following instance of the *Fractional Knapsack Problem*, by applying the *Greedy Algorithm*:

There are 8 items with profit of the items given by  $(p_1, p_2, p_3, p_4, p_5, p_6, p_7, p_8) = (14, 9, 11, 8, 13, 12, 4, 10)$ , weight of the items given by  $(w_1, w_2, w_3, w_4, w_5, w_6, w_7, w_8) = (3, 2, 4, 8, 5, 9, 7, 6)$ , and the knapsack capacity given by  $W = 16$ .

2. (a) Find the prefix code corresponding to the following binary tree:



- (b) Draw the binary tree corresponding to the following prefix code:  
 $A = 00, B = 0100, C = 0101, D = 011, E = 100, F = 1010, G = 1011, H = 11$ .

- (c) Using Huffman's algorithm find the optimal prefix code for the alphabet  $\{A, B, C, D, E, F, G, H\}$  for the following frequencies:

$$f_A = \frac{3}{40}, f_B = \frac{6}{40}, f_C = \frac{4}{40}, f_D = \frac{10}{40}, f_E = \frac{9}{40}, f_F = \frac{5}{40}, f_G = \frac{1}{40}, f_H = \frac{2}{40}.$$

- (d) Find *Average Bit Length* of the optimal prefix code in 2(c).

3. Using Huffman's algorithm find the optimal prefix code and *Average Bit Length* of the optimal prefix code for the alphabet

$\{x_j\}_{j=1}^n$  for the following frequencies:

$$f_{x_j} = \frac{1}{2^j}, \quad \forall j \in [1..n-1],$$

$$f_{x_n} = \frac{1}{2^{n-1}}.$$

4. Describe an efficient algorithm that, given a set  $\{x_1, x_2, \dots, x_n\}$  of points on the real line, determines the smallest set of unit-length closed intervals that contains all of the given points. Argue that your algorithm is correct.

5. There exists an  $O(n)$ -time deterministic algorithm ( $M$ ) for finding median of  $n$  given numbers. Using this algorithm as a subroutine, design an  $O(n)$ -time deterministic algorithm for solving the fractional knapsack problem (items are  $(I_i)_{i=1}^n$ , weight of items are  $(w_i)_{i=1}^n$ , profit of items are  $(p_i)_{i=1}^n$ , and knapsack capacity is  $W$ ), and also prove its time complexity.

6. Show that no compression scheme can expect to compress a file of randomly chosen 8-bit characters by even a single bit.

7. Suppose we have an optimal prefix code on a set  $C = \{0, 1, \dots, n-1\}$  of characters and we wish to transmit this code using as few bits as possible. Show how to represent any optimal prefix code on  $C$  using only  $2n - 1 + n \lceil \log n \rceil$  bits. Make a binary code for the optimal prefix code of problem 2(a).

8. Suppose that a data file contains a sequence of 8-bit characters such that all 256 characters are about equally common: the maximum character frequency is less than twice the minimum character frequency. Prove that Huffman coding in this case is no more efficient than using an ordinary 8-bit fixed-length code.

9. Let  $G$  be a directed graph with  $n$  vertices. Let  $l(u, v)$  be the (non-negative) length of the directed edge  $u \rightarrow v$ . A path starting at a given vertex  $v_0$ , going through every other vertex exactly once, and finally returning to  $v_0$  is called a *tour*. The length of a tour is the sum of the lengths of the edges on the path defining the tour. We are concerned with finding a tour of minimum length. A greedy way to construct such a tour is: let  $(P, v)$  represent the path so far constructed; it starts at  $v_0$  and ends at  $v$ . Initially  $P$  is empty and  $v = v_0$ , if all vertices in  $G$  are on  $P$ , then include the edge  $v \rightarrow v_0$  and stop; otherwise include an edge  $v \rightarrow w$  of minimum length among all edges from  $v$  to a vertex  $w$  not on  $P$ . Show that this greedy method does not necessarily generate a minimum-length tour.
10. Consider the following scheduling problem:  $n$  jobs are given as input. Job  $j$  ( $1 \leq j \leq n$ ) has a processing time  $p_j$  ( $p_j > 0$ ) and a non-negative weight  $w_j$  ( $w_j \geq 0$ ). We must construct a schedule for these jobs on a single machine such that at most one job is processed at each point in time, and each job must be processed nonpreemptively; that is, once a job begins to be processed, it must be processed completely before any other job begins its processing. The objective is to find a schedule that minimizes the weighted sum of completion times:  $\sum_{j=1}^n w_j C_j$ . Suppose that jobs are indexed such that  $\frac{w_1}{p_1} \geq \frac{w_2}{p_2} \geq \dots \geq \frac{w_j}{p_j} \geq \dots \geq \frac{w_n}{p_n}$ . Then prove that it is optimal to schedule the jobs in the order  $(1, 2, \dots, j, \dots, n)$  (job 1 first, job 2 second, and so on).