

# BITS F464: Machine Learning

# 02

# Basics of Machine Learning



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<http://ktiwari.in/ml>

## Building Blocks

- **Input:**  $x$
- **Output:**  $y$
- **Training data:**  $(x^{(1)}, y^{(1)}), (x^{(2)}, y^{(2)}), \dots, (x^{(m)}, y^{(m)})$
- $x^{(l)}$  could be a multivariate say  $x^{(l)} = (x_1^{(l)}, x_2^{(l)}, \dots, x_n^{(l)})$
- **Concept, target function:** **true function**

$$f : x \rightarrow y$$

- **Hypothesis:**  $h : x \rightarrow y$
- **Accuracy:** agreement b/w  $f$  and  $h$

## Issue is

The **true function** is NOT known.

## A Toy model

- **The Problem:** **credit approval.**
- Input:  $x = (x_1, x_2, \dots, x_n)$
- Let  $x_1$ =accountBal,  $x_2$ =Salary,  $x_3$ =age ...
- What **weights** we should give  $w_1=0.6, w_2=0.3, w_3=-0.1 \dots$
- The **Model**

$$\sum_{i=1}^n w_i \times x_i = \begin{cases} > \text{Threshold} & \text{Then APPROVE} \\ \text{otherwise} & \text{DENY/REJECT} \end{cases}$$

- Simplified:

$$h(x) = \text{sign}\left(\sum_{i=1}^n w_i \times x_i - \text{Threshold}\right)$$

- Add an extra term  $x_0$  (that is always 1), then

$$h(x) = \text{sign}\left(\sum_{i=0}^n w_i \times x_i\right)$$

## Introduction

ML depends upon **Pattern Recognition** which corresponds to finding regularities in the data.

- There should be a pattern.
- **No issues** if we are unable to describe it mathematically.
- Sufficient number of examples or data is required.

## Consider e-mail filtering SPAM/Not-SPAM

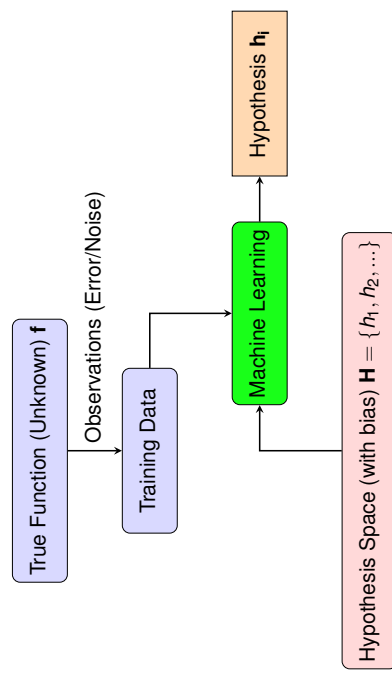
Assumption is that there are some **words** whose frequency is correlated to this filtering.

## Netflix Prize (2009)

Open competition to predict **user ratings** for films.

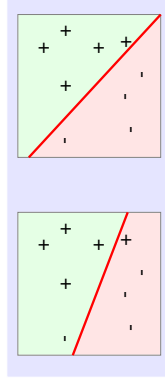
Prize of USD 1 million was given to the BellKor's Pragmatic Chaos team which improved previous prediction by  $\sim 10.06\%$  (used matrix factorization)

## The Flow of ML



## A Toy model (Contd..)

- Can you recognize  $h(x) = \text{sign}\left(\sum_{i=0}^n w_i \times x_i\right)$
- It is a linear equation (in two dimension) or hyper plane
- Sign could be **positive** or **negative**, so two classes are **+1** and **-1**



- Vector  $w = (w_0, w_2, \dots, w_n)$  would be normal to the plane of linear **decision boundary**. (why? because dot product is  $\cos(\theta)$ )
- What could change this plane?  $w_i$ 's

**Learning:** Use misclassified examples to update  $w_i = w_i + \alpha y_i x_i$

## A Toy model (What $yw^T x$ tells)

- Classification of a point  $x$  can be obtained by  $w^T x$ . If  $w^T x$  is positive then  $x$  is positive, otherwise negative.
- ML assumes that data point is never on hyperplane so  $w^T x \neq 0$
- There could be two cases
  1. **When classification of the model is correct:**  
For  $y = +1$  we have  $w^T x > 0$  | In both the cases  $yw^T x > 0$   
For  $y = -1$  we have  $w^T x < 0$
  2. **When classification of the model is wrong:**  
For  $y = +1$  we have  $w^T x < 0$  | In both the cases  $yw^T x < 0$   
For  $y = -1$  we have  $w^T x > 0$

So we have a simple test

$$yw^T x \begin{cases} > 0 & \text{Classification is correct} \\ < 0 & \text{Classification is wrong} \end{cases}$$

Thank You!

## Loss Function

**Performance** is the closeness of hypothesis with target function

- For example
  - ▶ Classification

$$\text{loss}(y, h(x)) = \begin{cases} 1 & \text{if } h(x) \neq y \\ 0 & \text{otherwise} \end{cases}$$

- ▶ Regression

$$\text{loss}(y, h(x)) = \begin{cases} (h(x) - y)^2 & \text{if } h(x) \neq y \\ 0 & \text{otherwise} \end{cases}$$

Issue is that, we can only do **Empirical Risk Minimization**.

Since only training data is available, on can use only this to be good (minimize risk on empirical data)

Thank you very much for your attention!

Queries ?